



832-745-7193



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www.nicwardle.com



Riverton, UT

SOFTWARE SKILLS

- Adobe Suite (Photoshop, Illustrator, Indesign)
- Toonboom (Storyboard Pro, Harmony)
- Blender
- Microsoft Office (Word, PowerPoint, Excel)

NICOLLE WARDLE

WORK EXPERIENCE

DIGITAL GRAVY | Illustrator / 2D Animator

March 2025 - April 2026

- Learn the ins and outs of using Toonboom Harmony for 2D rigged animation
- Take storyboards through the animation pipeline to final animation
- Create expressive and creative animations for children's entertainment that fit within the style and pacing of the show
- Design background characters
- Character design assets
- Prop design

DIGITAL GRAVY | Intern

January 2025 - March 2025

- Illustrating character design assets such as expression sheets, turnarounds, and hand poses
- Clean line pass of 2D animations
- Prop design

DIGITAL GRAVY | Freelance Artist

March 2024 - August 2024

- Concept Design for Illustration
- On-model clean line passes of project illustrations
- Paint final files for use in motion graphics animation
- Color script development

BYU STUDENT FILM | Visual Development

October 2021 - December 2021

- Developing characters from scratch and working out story elements as the design advances
- Receiving critiques and input from the director and other artists to further develop the character
- Work with a team of artist to develop the visual language of the film

BYU STUDENT GAME | Visual Development

August 2021 - October 2021

- Exploring character design and posing to help the characters fit the vision of the director
- Work with a group of artists to solve design problems

EDUCATION

Brigham Young University (2016 - 2022)

Bachelor of Fine Arts in Illustration